

# TREASURE HUNTER

## CHARACTER SHEET

Name:

Player:

Level:

Stat	Base	Modified
LFE		(Modified Base) / (Armor)
HIT		(LH) / (RH)
PHYS		(LH) / (RH)
DGE		
BLK		
MGC		
MNA		
NLL		
SPD		
SCH		

Skills	Ranks

Slot	Item
Right-Hand	
Left-Hand	
Robot Arm <input type="checkbox"/>	
Robot Arm <input type="checkbox"/>	
Armor	
Sheath	
Caster Band	
Power Band	
Accessory	
Accessory	
Accessory	
Accessory <input type="checkbox"/>	
Accessory <input type="checkbox"/>	
Potion	
Potion	
Potion	
Potion	
Potion	
Canister	
Canister	
Canister	
Key	
Catalyst	
Catalyst	
Catalyst	
Assistant	
Assistant	
Assistant	
Assistant <input type="checkbox"/>	
Assistant <input type="checkbox"/>	

<b>Injuries</b>	(Modified Base) / (Armor)
<b>Sp/Sym Pool</b>	(Max Pool) / (Used)
<b>Used Mana</b>	

Carry Slots

Single

Spells	Techniques

Linked

Spells	Techniques

<b>Coins</b>	
<b>Vouchers</b>	

<b>Stat Points</b>	
<b>Skill Points</b>	
<b>Experience</b>	



# STORAGE SHEET

<b>Expendables</b>	<b>#</b>	<b>Weapons</b>	<b>#</b>	<b>Spells &amp; Techniques</b>	<b>#</b>
Lesser Life Potion				T/S	
Life Potion				T/S	
Major Life Potion				T/S	
Lesser Mana Potion				T/S	
Mana Potion				T/S	
Major Mana Potion				T/S	
+HIT Potion				T/S	
+PHYS Potion				T/S	
+DGE Potion				T/S	
+BLK Potion				T/S	
+MGC Potion				T/S	
+NLL Potion					
+SPD Potion					
Physical Canister					
Magical Canister					
Energy Canister					
Bronze Key					
Silver Key					
Gold Key					
Physical Catalyst					
Magical Catalyst					
Energy Catalyst					
<b>Misc. Expendables</b>	<b>#</b>	<b>Armor &amp; Shields</b>	<b>#</b>	<b>Accessories &amp; Bands</b>	<b>#</b>
		<b>Assistants and Parts</b>	<b>#</b>	<b>Miscellaneous</b>	<b>#</b>

